

WAQAS ABDUL MAJEED

CG GENERALIST

Objective I am an enthusiastic and dedicated CG Artist who is always eager to learn and broaden his skill set by following the latest from the CG Industry and the technology like Augmented & Virtual Reality. I would like to work in a professional environment where I can continue to be challenged and improve my technical and creative skills.

Work Experience

2018 Company: Red Mount Media
Lahore, Pakistan

Position: Creative Team Lead

2017 Company: BUT - Interactive Media Company
Studio City, Dubai

Roles :

- 3D Artist & Level Designer
- Optimization for both Augmented & Virtual reality Experiences

2016 Project: Learno - Educational Augmented & Virtual Reality Application

Roles :

- Lead Design Experience
- Modeling 3D Assets
- Optimizing the models & experiences for Google Cardboard & Augmented Reality

Project: Deers' Men (An Interactive Storytelling in Virtual Reality)

Roles :

- Story & Game Design
- Modeling 3D Environmental Assets in Blender 3D
- Level Designing, Lighting & Baking Maps in Unity3D
- Optimizing the game for Oculus DK2
- Coordinating between the team & keeping the project files updated

2014 - 2015 Company: pixelbug
Al Quoz, Dubai
pixelbug.com
Position: Technical Artist

Project : colorbug (colorbug.ae)
Android & iOS

colorbug is an augmented reality application that magically brings kids' storytelling and colouring books to life!

Roles :

- Creating 3D Assets under minimal poly count
- Lighting & baking maps
- Exporting 3D Assets & setting up Unity3D scenes for the programmers
- Optimizing the project for smooth performance on Android & iOS devices
- Troubleshooting on creative end and working closely with the programmers

Contact Information

portfolio waqasmajeed.com
email iowaqas@gmail.com
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Education

Bachelors: 3D Interactive Animation
SAE Australia
(Dubai Campus)

Skills

Blender 3D English
3D Max Spanish
Unity 3D Urdu
Substance Painter Arabic (Basic)
Photoshop
Illustrator
After Effects
Audacity

Mac OS
Windows

References

Educational Mr.Syed Mujib,
Animation Co-ordinator

Mr.Amir Jahanlou,
Game Development

Mr.Bingu Ratanapala,
2D Artist

Professional Sanjay Thapar
Sanj Creative Services